

SEMESTER 1 EXAMINATIONS 2002 - 2003

3rd year B.Sc. Unit EP312: Electronics and Devices

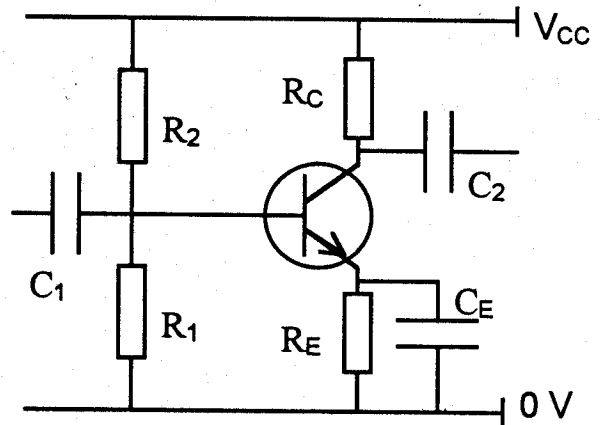
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Time allowed TWO hours

Answer THREE questions

- Q.1 The diagram shows a Common Emitter (CE) amplifier stage where the known values are:  $V_{CC} = 10\text{ V}$ ,  $R_C = 3\text{ k}\Omega$ ,  $R_E = 1\text{ k}\Omega$ , and where the transistor has a current gain  $\beta = 200$  (nominal) and  $f_T = 400\text{ MHz}$  (nominal). The circuit Q point is to be set at ( $I_C = 1\text{ mA}$ ,  $V_{CE} = 5\text{ V}$ ).

Calculate suitable values for  $R_1$  and  $R_2$ , and find the circuit stability factor,  $S$ . State briefly why  $S$  is important in the CE amplifier circuit, and explain how its numerical value can be reduced. What are the drawbacks of reducing  $S$ ?



[5 marks]

State the purposes of  $C_1$  and  $C_2$ , and choose suitable values for them. Calculate the value required for  $C_E$ , if the amplifier low frequency cut-off is to be 50 Hz. Find also the mid-band amplifier input impedance and its small signal voltage gain. Estimate, approximately, the high frequency cut-off, and the bandwidth of the amplifier.

[5 marks]

- Q.2 Compare the internal structure of an 8 bit *microcontroller* ( $\mu C$ ) device, such as the INTEL 8051, with that of a general purpose 8 bit *microprocessor* ( $\mu P$ ). State the main areas of application of  $\mu C$ 's like the 8051, indicating where and why they are preferred over g.p.  $\mu P$ 's.

[5 marks]

An 8051 chip is to be used to implement the Truth Table shown opposite, where P, Q and R are the system inputs and X is the single output. P, Q and R are wired as lines 0, 1 and 2 on the 8051 I/O port 2, and X is output to line 7 on I/O port 1.

Write the necessary 8051 Assembly Language code, which will implement this Truth Table.

P	Q	R	X
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

**NB:** a short 8051 instruction set is appended to this paper.

[5 marks]

- Q.3 Briefly compare the main parameters of an ideal operational amplifier (op amp) with those of real devices, such as the 741 or 351 op amps. Explain why the input and output impedances of an ideal op amp should have the particular values which you give. [4 marks]

State and justify the *Barkhausen Criteria* for sustained oscillation in a closed loop amplifier configuration. Sketch the circuit diagram and explain the operation of either (a) a Phase Shift Oscillator, or (b) a Wien Bridge Oscillator, based on a single op amp amplifying stage.

[6 marks]

- Q.4 State briefly, without explanation, what the following terms stand for in the field of digital electronics: *TTL, ECL, CMOS, SRAM, DRAM, PROM, OTP, MUX*. [4 marks]

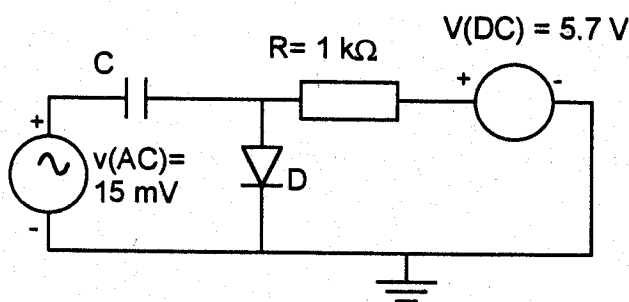
Describe the pin-out, operation and facilities of a typical TTL *Data Selector / MUX*, such as the 74xx151 device. Draw up circuit diagrams to show how the 151 is used (a) as a conventional Data Selector, and (b) as a 3-input Truth Table implementer. Show how to implement the Truth Table given in Q.2 above, using a 151, to illustrate your answer to part (b). [6 marks]

- Q.5 Answer any *TWO* of the following. [5 marks each]

- (a) Use a diagram to illustrate the physical structure (fabrication) of a npn BJT (Bipolar Junction Transistor). Explain briefly how and why the BJT acts as a CCCS (Current Controlled Current Source). Give its circuit symbol, and sketch its typical output characteristics. Define the quantities  $\alpha$ ,  $\beta$  and  $f_T$ , as applied to BJT's, and give typical values for these parameters.

- (b) Sketch the internal circuit diagram of a typical 74 series TTL NAND gate, and use it to help in giving a full description of the gate operation.

- (c) Estimate the approximate values of the DC and AC current components in the silicon p-n diode, D, for the circuit shown opposite. The capacitor C can be assumed to have negligible impedance at the frequency of the AC generator.



Explicitly state any assumptions made about the diode in your calculations.

## Short 8051 Assembly Language Instruction Set

**A** = Accumulator ACC

**Pn** = 8 bit I/O Port 0-3

**#data** = immediate 8 bit data

**@Ri** = 8 bit address held in R0 or R1

**<byte>** = generalised 8 bit quantity (e.g. one of A, B, Rn, Pn, @Ri, etc)

**B** = Additional B register

**Rn** = Register 0-7 of selected register bank

**rel** = 2's compl 8 bit relative jump (-128 to +127)

**bit** = Directly addressed bit (e.g. P0.5, B.7, 7Fh)

### DATA TRANSFER INSTRUCTIONS

<b>MOV A, Rn</b>	Move Register Rn to A (Move Register)
<b>MOV A, Pn</b>	Move I/O port to A (Move Direct)
<b>MOV A, @Ri</b>	Move contents of RAM address held in Ri (i = 0,1) to A (Move Indirect)
<b>MOV A, #data</b>	Move immediate data to A (Move Immediate)
<b>MOV Rn, A</b>	Move A to Rn
<b>MOV Pn, A</b>	Move A to I/O Port Pn
<b>MOV Pn, #data</b>	Move immediate data to I/O Port Pn
<b>MOV Pm, Pn</b>	Move I/O Port Pn to I/O Port Pm
<b>XCH A, Rn</b>	Exchange A and Rn

### ARITHMETICAL AND LOGICAL INSTRUCTIONS

<b>ADD A, &lt;byte&gt;</b>	Add <byte> = B, Rn, Pn, or @Ri to A
<b>ANL A, &lt;byte&gt;</b>	Logical AND <byte> = B, Rn, Pn, or @Ri with A
<b>CLR A</b>	Clear A (all 8 bits) to 0
<b>CPL A</b>	Complement A
<b>DEC &lt;byte&gt;</b>	Decrement <byte> = A, B, Rn, Pn, or @Ri
<b>INC &lt;byte&gt;</b>	Increment <byte> = A, B, Rn, Pn, or @Ri
<b>ORL A, &lt;byte&gt;</b>	Logical OR <byte> = B, Rn, Pn, #data, or @Ri with A
<b>XRL A, &lt;byte&gt;</b>	Logical XOR <byte> = B, Rn, Pn, #data, or @Ri with A

### BOOLEAN (BIT) MANIPULATION

<b>ANL C, bit</b>	Logical AND direct bit with C
<b>ANL C, /bit</b>	Logical AND the complement of direct bit with C
<b>CLR bit</b>	Clear direct bit to 0. E.g. CLR ACC.5 resets bit #5 in A.
<b>CPL bit</b>	Complement direct bit. E.g. CPL 47h, CPL PSW.6, etc
<b>CLR C</b>	Clear Carry C to 0
<b>CPL C</b>	Complement Carry C
<b>MOV bit, C</b>	Move C to direct bit. E.g. MOV P2.1, C copies C to bit #1 on P2
<b>MOV C, bit</b>	Move direct bit to C. E.g. MOV C, B.3 copies bit #3 of B to C
<b>ORL C, bit</b>	Logical OR direct bit with C
<b>ORL C, /bit</b>	Logical OR complement of direct bit with C
<b>SETB bit</b>	Set direct bit to 1. E.g. SETB P0.0 sets bit 0 of Port 0 to 1
<b>SETB C</b>	Set Carry to 1

### PROGRAM BRANCHING

<b>ACALL adr11</b>	CALL subroutine at 11 bit address unconditionally (Absolute Call)
<b>CJNE A,Pn,rel</b>	Compare I/O port Pn with A and Jump (relative) if Not Equal
<b>CJNE A,#data,rel</b>	Compare immediate data with A and Jump (relative) if Not Equal
<b>DJNZ Rn,rel</b>	Decrement Rn and Jump (relative) if Rn is Not Zero
<b>JB bit,rel</b>	Jump (relative) if direct bit is set
<b>JC rel</b>	Jump (relative) if Carry is set (= 1)
<b>JNC rel</b>	Jump (relative) if Carry is Not set (= 0)
<b>JZ rel</b>	Jump (relative) if A is Zero
<b>JNZ rel</b>	Jump (relative) if A is Not Zero
<b>LJMP adr16</b>	Long Jump to 16 bit absolute address
<b>RET</b>	Return from subroutine : pop PC = Program Counter
<b>SJMP rel</b>	Short Jump to relative address (-128 to +127 bytes from current PC)